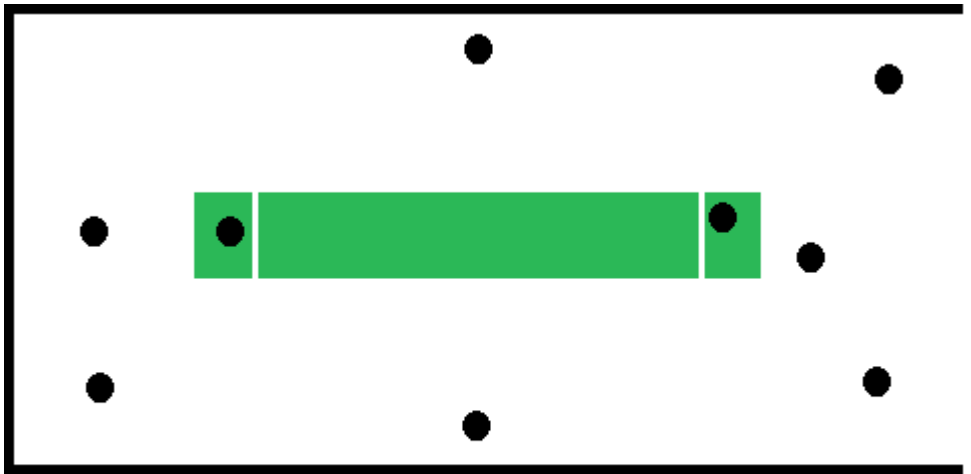


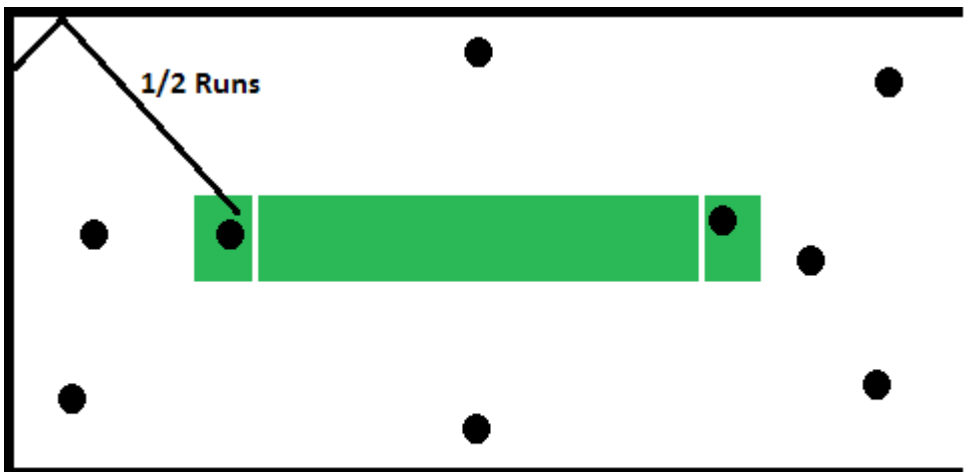
RULES FOR NRWCU INDOOR CHAMPIONSHIP

1. Each team consists of 7 players, and they are allowed to pick their players from 9 men squad.
2. Each player has to wear white trousers. Jeans and colored trousers are not allowed.
3. Each match will be a 5 over match, and only one bowler is allowed to bowl two overs. All others can bowl only one. Semi Finals and Final will be 6 over matches.
4. If the ball hits any of the walls (except for the front), it will be counted as one/two (If the ball hits the wall directly, it will be 2 and if it hits the floor before hitting the wall, it will be only 1) runs, but batsman is allowed to take more runs by running between the wickets. That means you can collect 2 or more runs, one/two for hitting the wall and second for running.

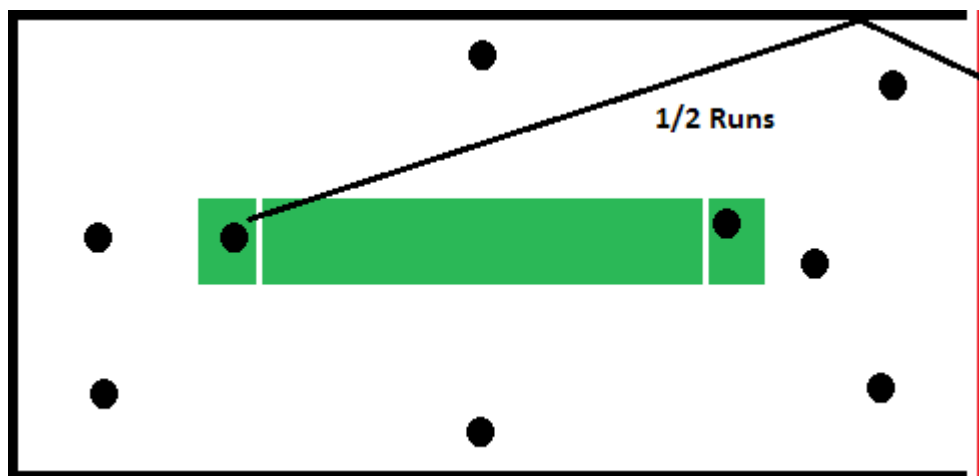


— 4/6 Runs
— 1/2 Runs

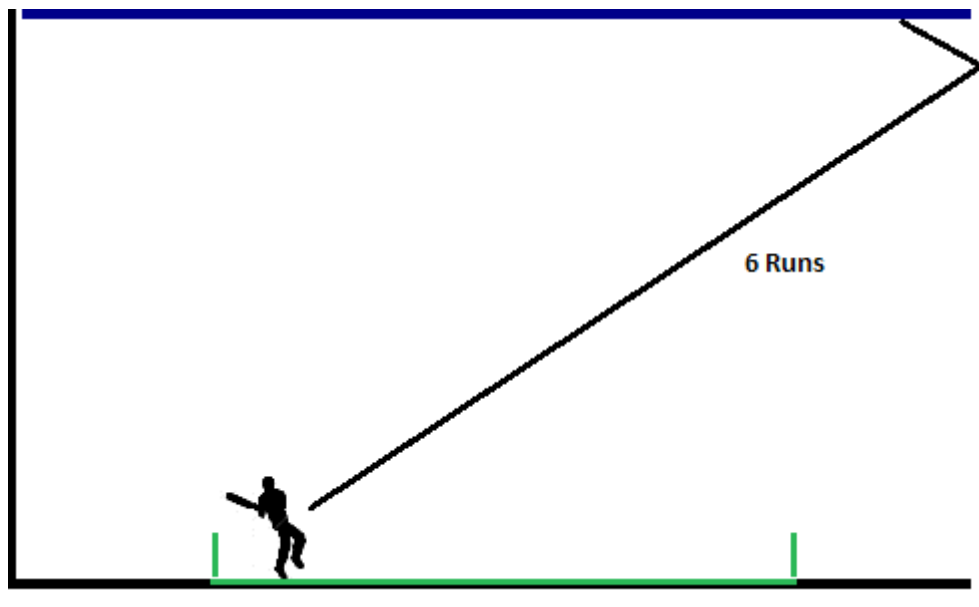
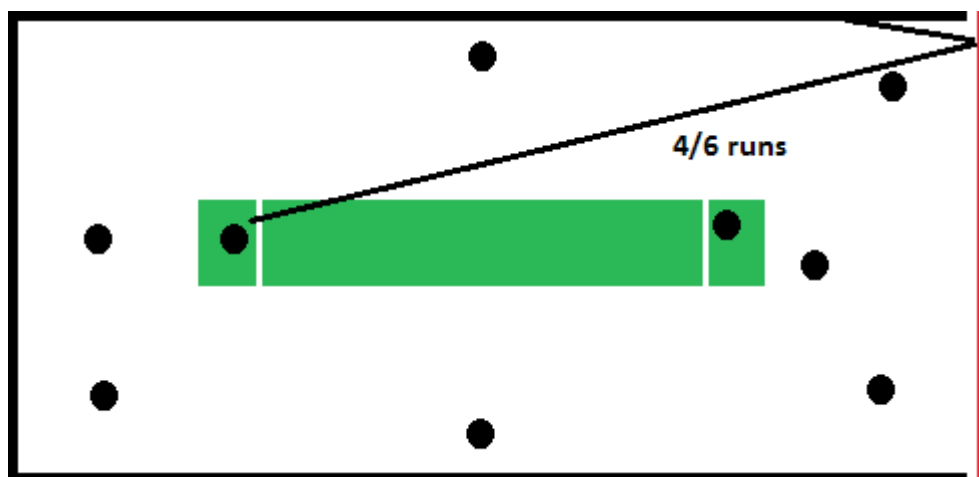
5. If ball hits two or more walls, then only first wall will cost runs, others don't.



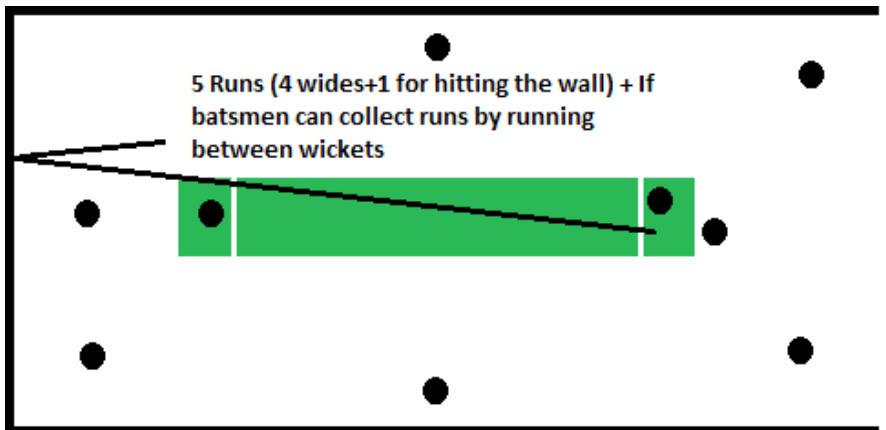
— 4/6 Runs
— 1/2 Runs



6. If batsman hits the front wall directly, it will be 6 otherwise 4.

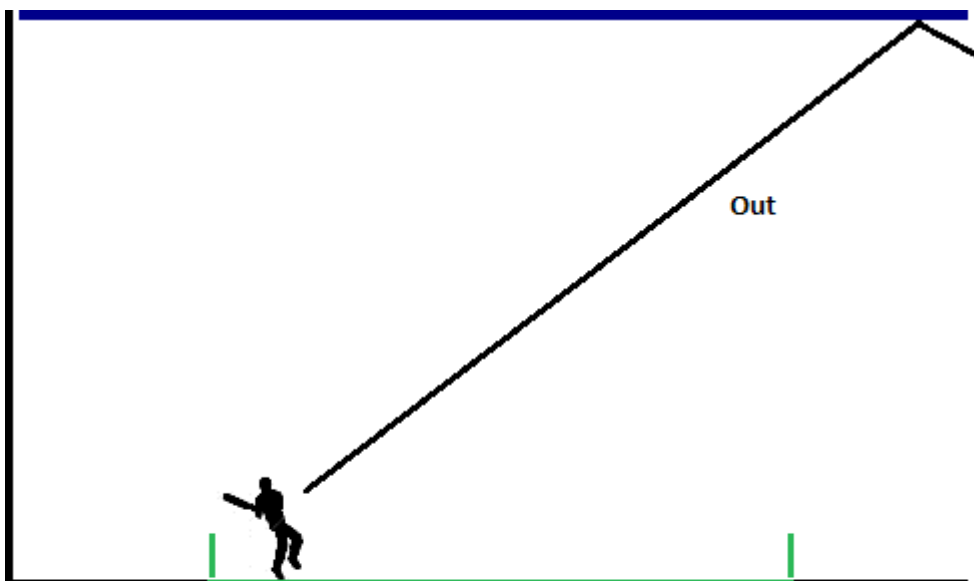


7. There will be 4 runs of a wide ball, but the bowler does not have to repeat the ball. That means the ball will be counted as a legal ball. But for last over, the wide ball will be counted as an extra and it will still cost 4 runs to the bowling side.
8. If a bowler bowls a wide ball and the ball hits back wall, then it will cost 5 runs (at least) to fielding side and batsmen can also collect more runs by running.



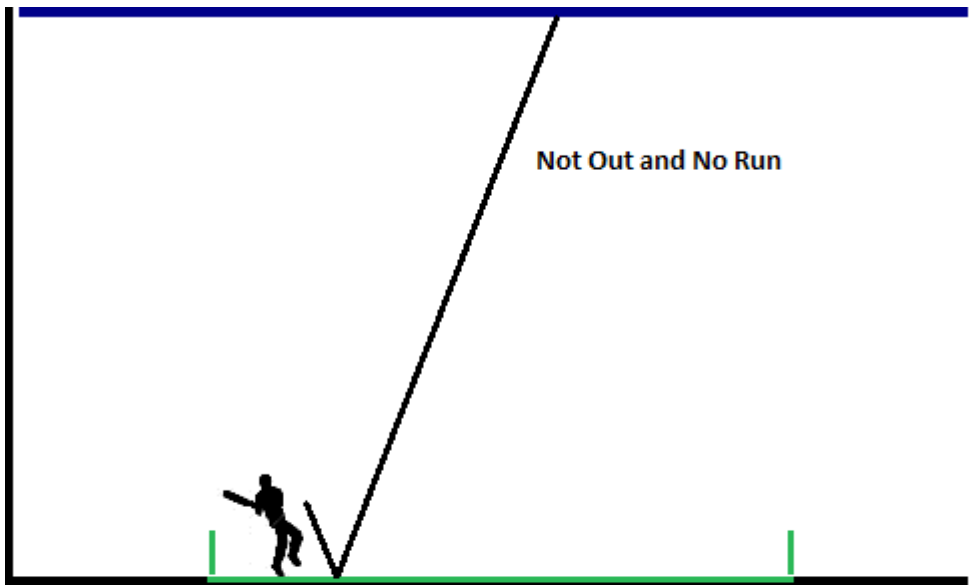
— 4/6 Runs
— 1/2 Runs

9. No Ball will cost only one run and the bowler must bowl it again. And if a bowler bowls a wide ball and also oversteps then it will be counted as wide ball.
10. One bouncer is allowed in an over, after that it will be a No Ball.
11. Head height bouncer is a wide ball and cost 4 runs. The bowler will also get one warning, which means he can't bowl a shoulder height ball after that. If he does, it will be a No Ball.
12. Hitting directly to the ceiling will be out.



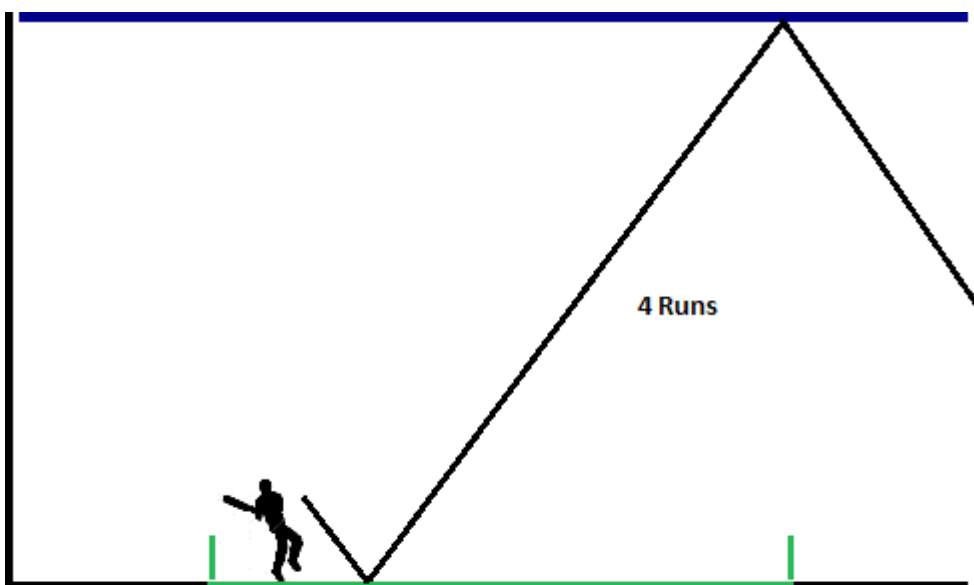
— 4/6 Runs
— Out

13. If ball hits the floor and then to ceiling, then batsman will be not out and he can take runs by running. But if ball hits somehow to front wall then it will be 4. And if hits back/side walls, then it will be one/two runs and batsman can collect more runs by running between wickets.



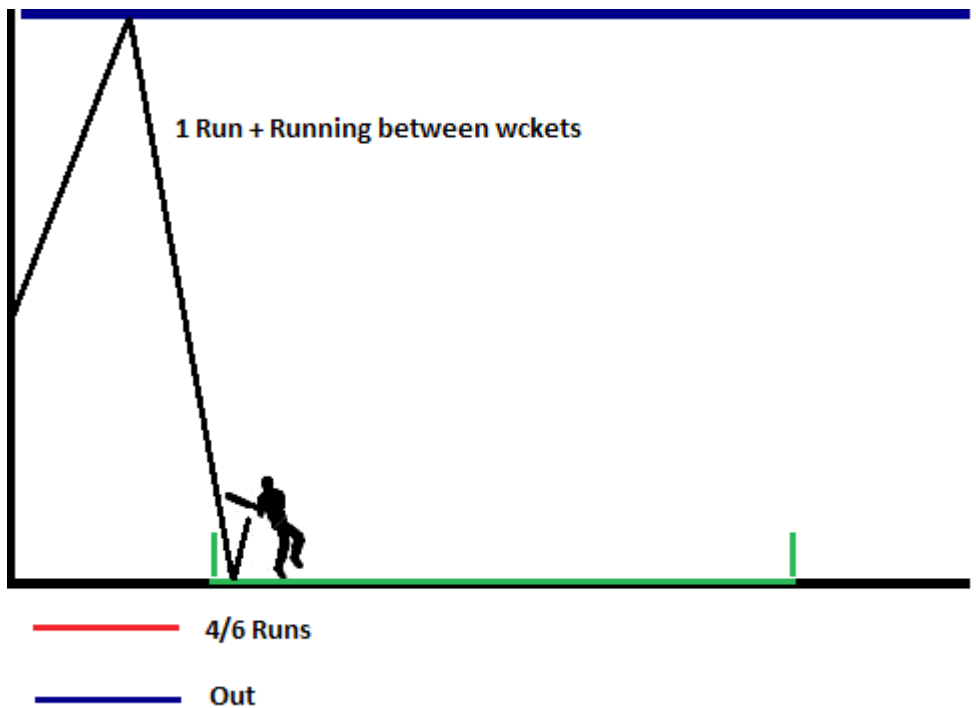
— 4/6 Runs

— Out



— 4/6 Runs

— Out



14. Fielders are allowed to take a rebound catch from side/back (not front) walls.
15. For overthrows, batsmen have to run between the wickets to collect runs. If a throw hits any of the walls, it will not concede any run to batting side.
16. If a team wins a match, they will have 4 points.
17. There are also bonus points. If a team scores 60 plus runs, they will have one bonus point for batting. And if a team bowls out the opponents, then they will have one bonus point for bowling. Even if a team loses its match, they can still collect these bonus points.
18. Top two teams in each group will go into Semis. If two or more teams have same points then the team which will have MORE RUNS PER WICKET will go through. For example if Team A has scored 250 runs and lost 20 wickets in 4 matches (12.5 runs per wicket) and Team B has scored 230 runs at the cost of 12 wickets (19.17 runs per wicket) then Team B will proceed and Team A will be out.
19. All other rules (No Balls, LBW, Leg By, By etc) are normal cricket rules.



RULES FOR NRWCU INDOOR CHAMPIONSHIP

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Address of the Event

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